

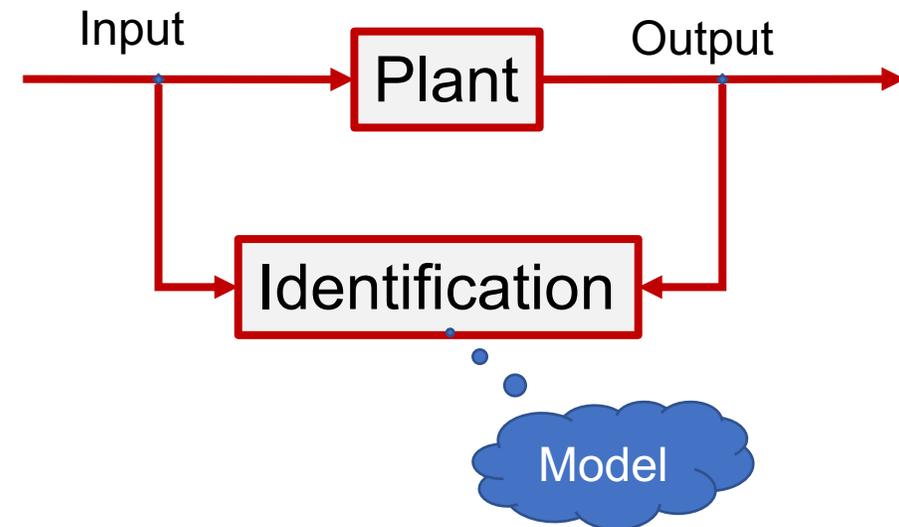
2.160 Identification, Estimation, and Learning

Part 3 Linear System Identification

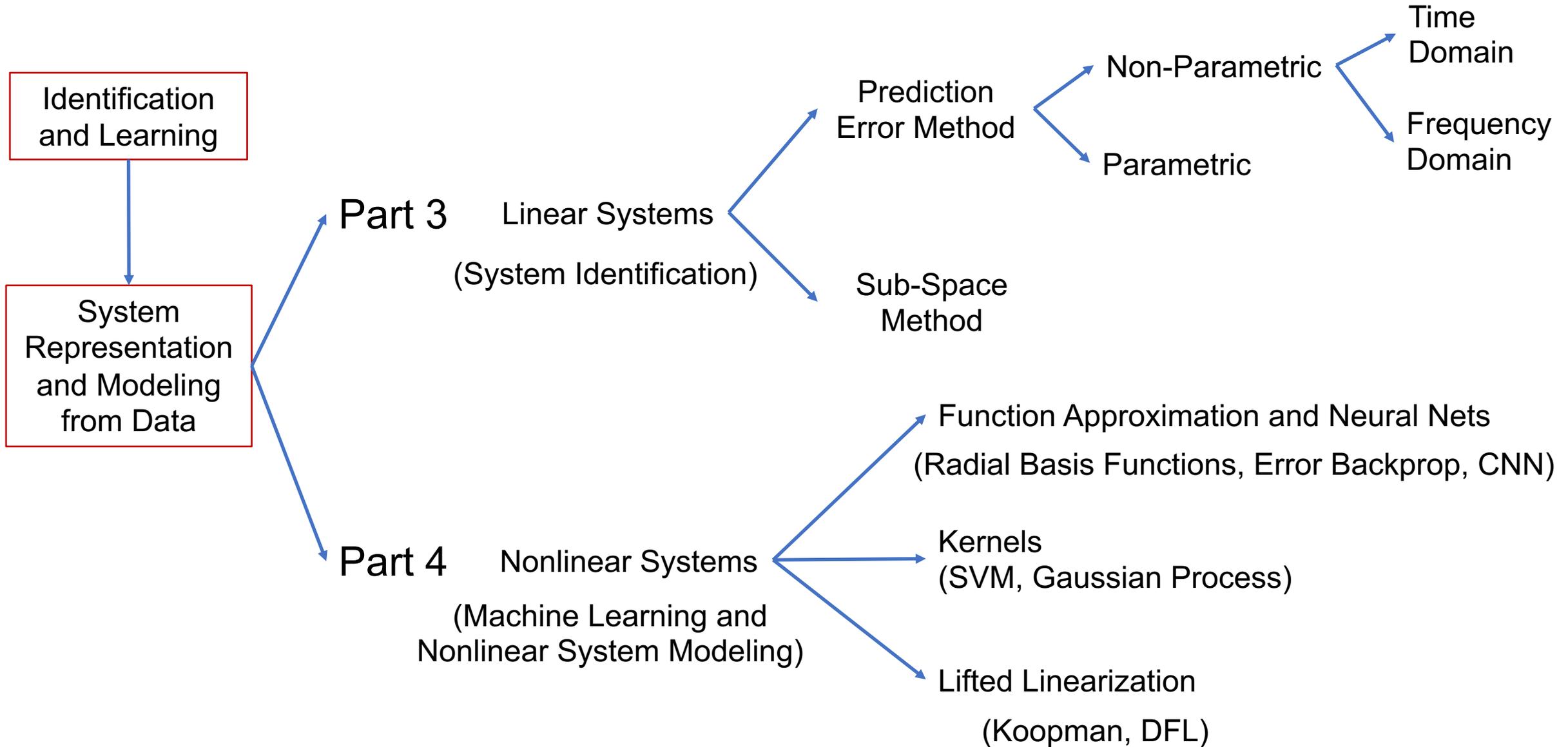
Lecture 13

Non-Parametric Linear System Identification

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The Second Half of the Course



Non-Parametric Representation

Time Domain

Frequency Domain

Parametric Representation

Transfer Function

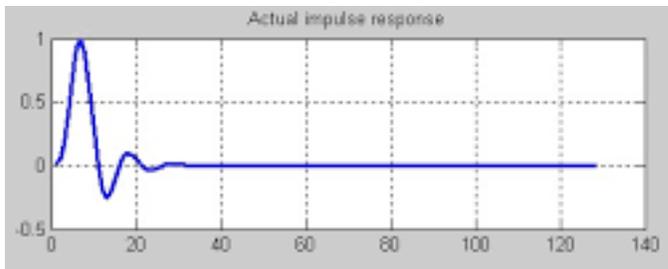
$$G(s) = \frac{b_1s + b_2}{s^2 + 2\zeta\omega_n s + \omega_n^2}$$

State Equation

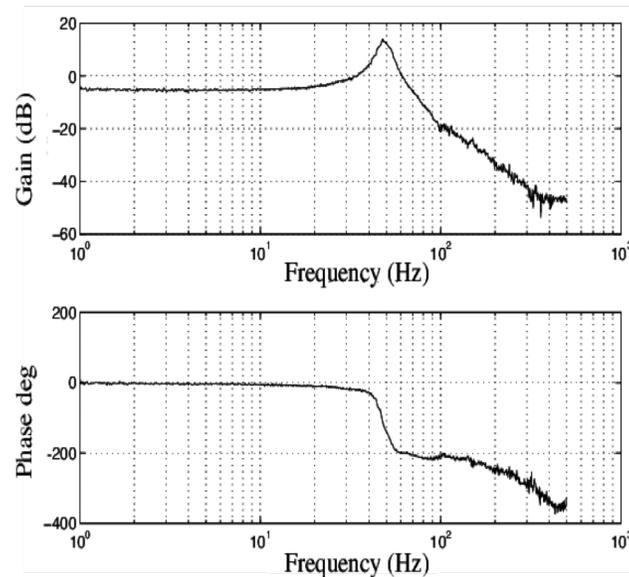
$$\dot{x} = Ax + Bu$$

$$y = Cx$$

Impulse Response

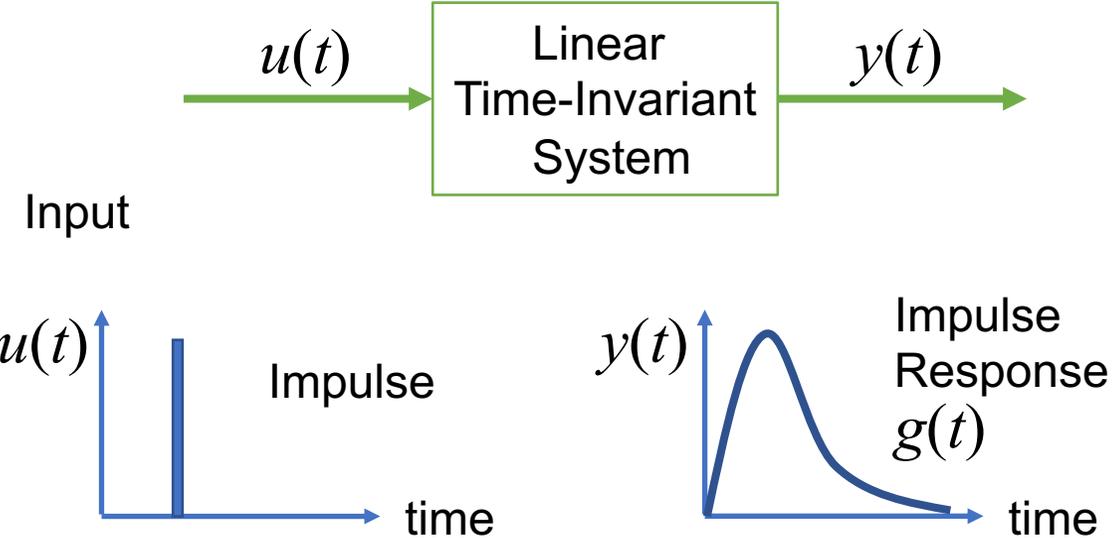


Bode Plot, Nyquist Plot



10. Non-Parametric Identification of Linear Time-Invariant Systems

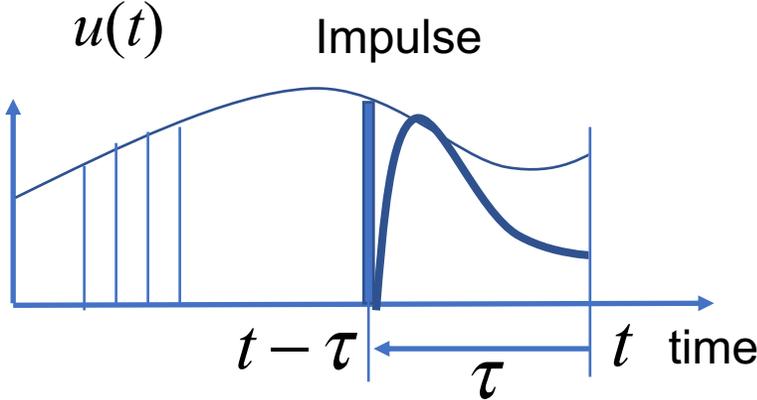
Review



Convolution

$$y(t) = \int_0^{\infty} g(\tau)u(t - \tau) d\tau$$

Output $y(t)$ can be expressed as superposition of the effect of all the impulses given to the system until time t .



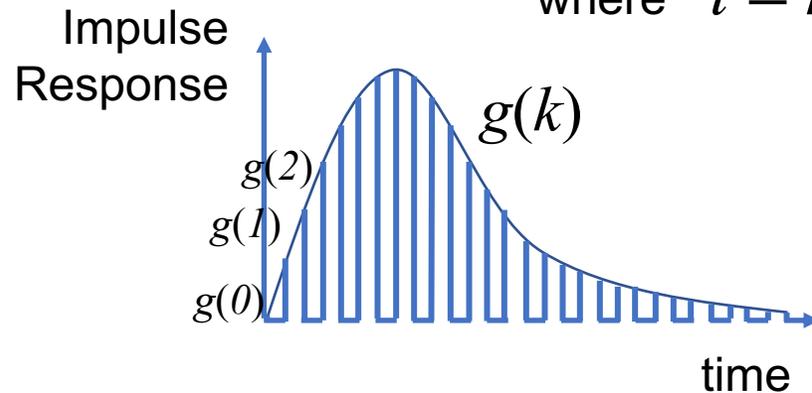
An arbitrary linear time-invariant (LTI) system can be completely characterized with an impulse response: $g(t)$.

Discrete-Time Impulse Response

- We will mainly deal with discrete-time systems with impulse response:

$$\{g(k) \mid k = 0, 1, 2, 3, \dots\}$$

where $t = k\Delta t$



- For brevity, we assume $\Delta t = 1$, and use t and k in an interchangeable manner.

Convolution

$$y(t) = \sum_{k=0}^{\infty} g(k)u(t-k)$$

- **Time-Shift Operator**, q , advances the time index one unit time ahead:

$$qu(t) = u(t+1) \quad q^2u(t) = u(t+2)$$

$$q^{-1}u(t) = u(t-1)$$

- Using this time-shift operator, we can write the impulse response

$$y(t) = \sum_{k=0}^{\infty} g(k)u(t-k)$$

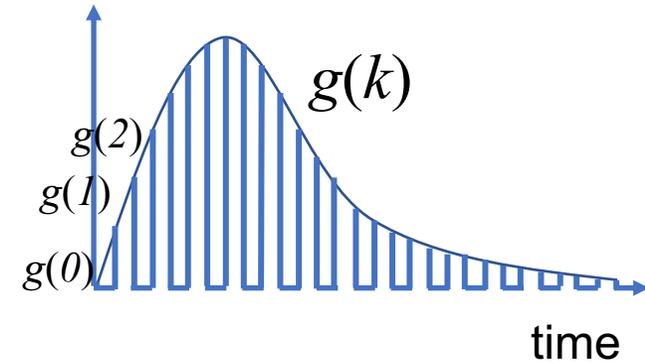
$$= \sum_{k=0}^{\infty} g(k)q^{-k}u(t) = G(q)u(t)$$

where $G(q) = \sum_{k=0}^{\infty} g(k)q^{-k}$

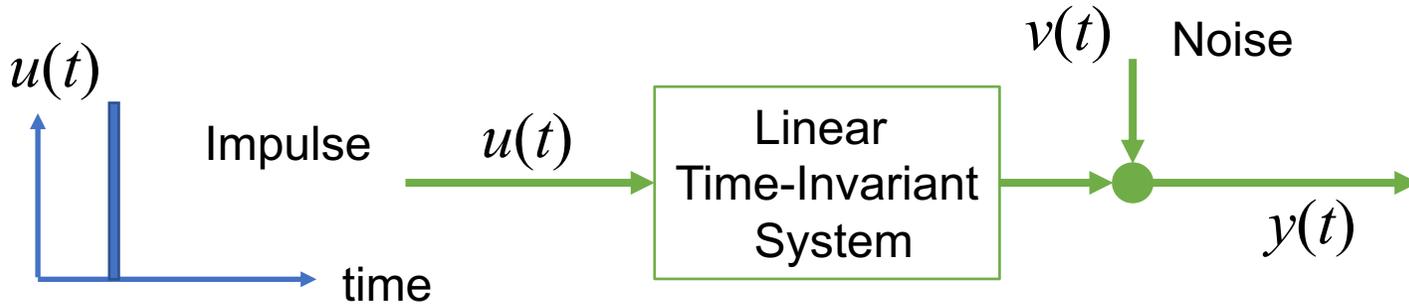
- The impulse response is represented as a polynomial of time shift operator q . We call $G(q)$ Transfer Operator or Transfer Function.

Impulse Response Test

- Impulse Response Test is a simple method for identifying a Linear Time-Invariant (LTI) system, i.e. determine the coefficients $\{g(k)|k=1,2,3,\dots\}$ or $G(q)$, by applying an impulse input and observing the output.
- A challenge is to reduce the effect of noise or disturbance acting on the system.



- A Naïve Method



$$y(t) = \sum_{k=0}^{\infty} g(k)u(t-k) + v(t)$$

$$u(t-k) = \begin{cases} A, & t = k \\ 0, & t \neq k \end{cases}$$

$$y(t) = Ag(t) + v(t)$$

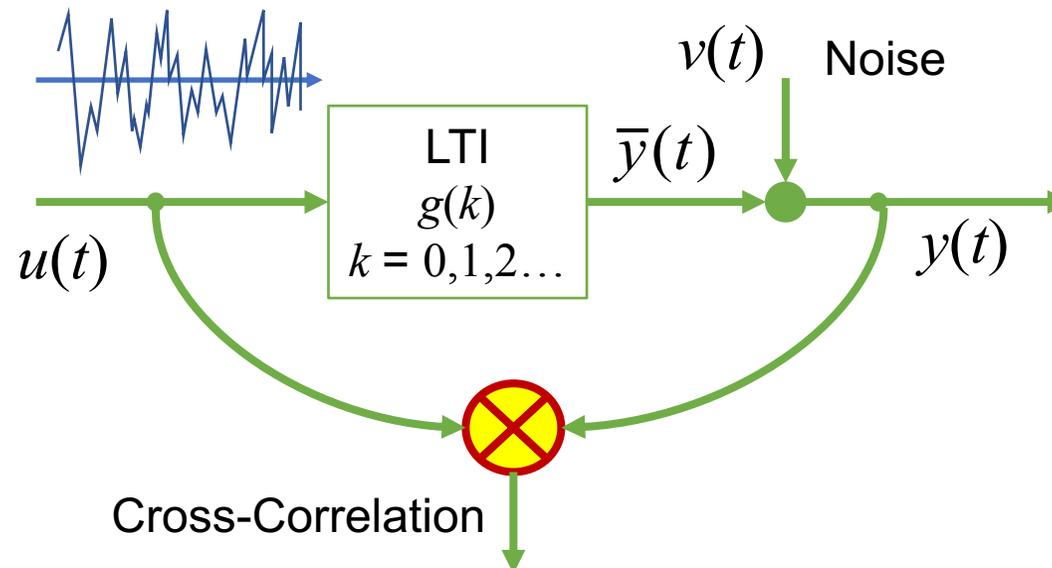
$$\hat{g}(t) = \frac{1}{A} y(t) = g(t) + \frac{1}{A} v(t)$$

$$t = 0, 1, 2, \dots$$

- The impulse response can be identified by dividing the observed output by the input magnitude A .
- However, it comes with the noise attenuated by the input amplitude.
- To reduce the effect of the noise, the input amplitude must be increased, but there is a physical limitation.

Correlation Method for Identifying Impulse Response Coefficients

- ❑ The naïve impulse response test cannot produce a reliable result when the data are corrupted with noise.
- ❑ A better alternative is **Correlation Method**, which allows us to eliminate the effect of noise.
- ❑ Idea: Apply an input sequence $u(t)$ that is uncorrelated with noise $v(t)$ to a linear time-invariant system to identify. When taking input-output cross-correlation, the noise that is uncorrelated with the input can be eliminated and, thereby, the system can be identified without being affected by noise.
- ❑ The input sequence can be a random signal that is uncorrelated (white).



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- ❑ The input sequence can be a random signal that is uncorrelated (white).

- ❑ Let \bar{y} be the noise-free output of the system. Namely, the measured noise-corrupted output is written as

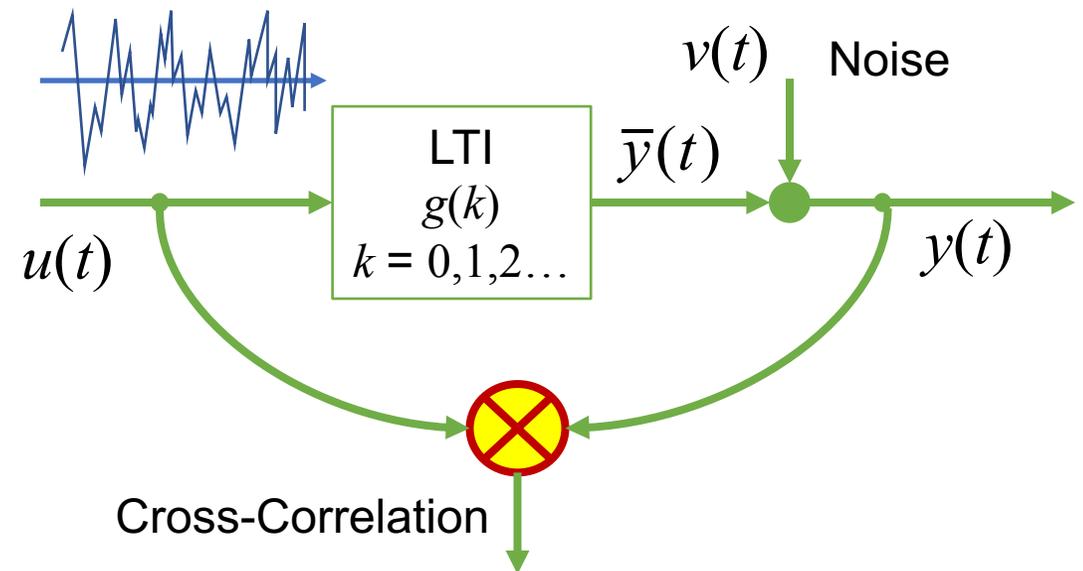
$$y(t) = \bar{y}(t) + v(t)$$

- ❑ The input-output cross-correlation is given by

$$\begin{aligned} R_{uy}(\tau) &= E[u(t)y(t+\tau)] \\ &= E[u(t)\bar{y}(t+\tau)] + \cancel{E[u(t)v(t+\tau)]} \\ &= E[u(t)\bar{y}(t+\tau)] \end{aligned}$$

0, Note that the noise is uncorrelated with the input sequence.

- ❑ We need the Wiener-Hopf Equation to obtain the coefficients of impulse response from the above expression.



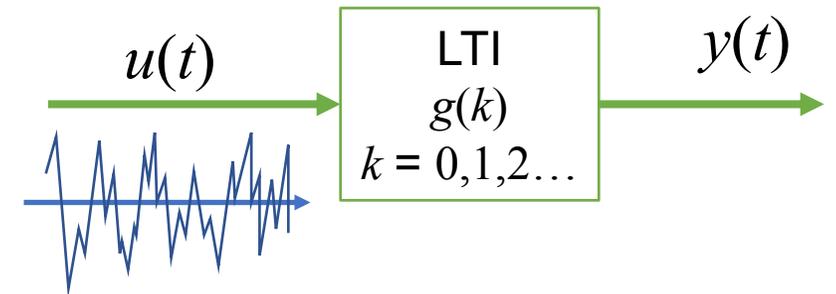
The Wiener-Hopf Equation

- ❑ The Wiener-Hopf Equation provides the theoretical foundation for the correlation method.
- ❑ Consider a time-sequence input $u(t)$, which is assumed to be wide-sense stationary.
- ❑ Recall that, in a wide-sense stationary process,
 - The mean does not vary over time; and
 - Auto correlation exists and it does not depend on time.

$$R_u(\tau) = E[u(t)u(t + \tau)]$$

- ❑ We also assume ergodicity, that is, ensemble mean is equal to time average. Therefore, the autocorrelation can be written as

$$R_u(\tau) = \lim_{N \rightarrow \infty} \frac{1}{2N + 1} \sum_{t=-N}^N u(t)u(t + \tau)$$



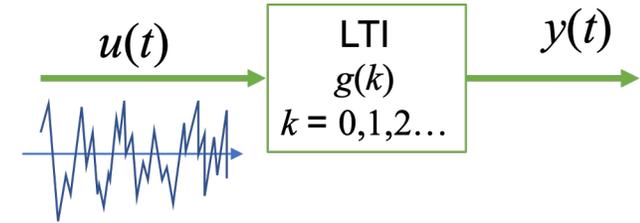
- ❑ Suppose that the input sequence is given to an Linear Time Invariant (LTI) system with impulse response;

$$\{g(k) \mid k = 0, 1, 2, 3, \dots\}$$

- ❑ Consider the cross-correlation between the input and the output:

$$R_{uy}(\tau) = E[u(t)y(t + \tau)]$$

The Wiener-Hopf Equation



- This cross-correlation can be written as

$$R_{uy}(\tau) = E[u(t)y(t+\tau)] = \lim_{N \rightarrow \infty} \frac{1}{2N+1} \sum_{t=-N}^N u(t)y(t+\tau)$$

$\hookrightarrow y(t+\tau) = \sum_{k=0}^{\infty} g(k)u(t+\tau-k)$

- Substituting the convolution equation into $y(t+\tau)$ and swapping the two summations yield

$$R_{uy}(\tau) = \lim_{N \rightarrow \infty} \frac{1}{2N+1} \sum_{t=-N}^N u(t) \sum_{k=0}^{\infty} g(k)u(t+\tau-k)$$

$$= \sum_{k=0}^{\infty} \left[\lim_{N \rightarrow \infty} \frac{1}{2N+1} \sum_{t=-N}^N u(t)u(t+\tau-k) \right] g(k) = \sum_{k=0}^{\infty} R_u(\tau-k)g(k)$$

- Therefore, the input-output Cross-Correlation is equal to the convolution of the input autocorrelation with the impulse response of the linear time invariant system. This is the **Wiener-Hopf Equation**.

$$\therefore R_{uy}(\tau) = \sum_{k=0}^{\infty} R_u(\tau-k)g(k) \quad \longleftrightarrow \quad y(t) = \sum_{\tau=0}^{\infty} u(t-\tau)g(\tau)$$

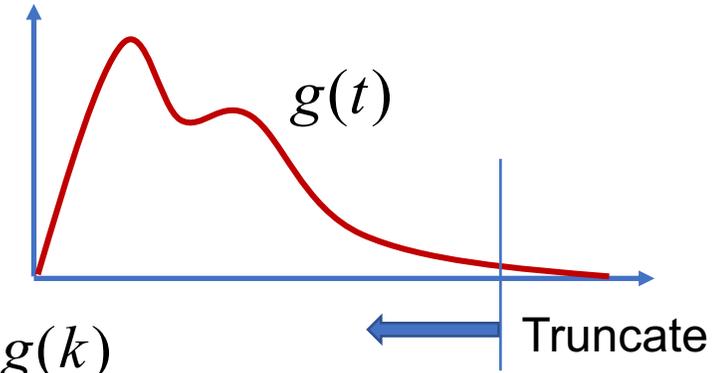
Analogy

The Wiener-Hopf Equation and the Correlation Method for System Identification

□ Suppose that the LTI system to identify is stable. Then, $\lim_{t \rightarrow \infty} g(t) = 0$

□ The impulse response coefficients can be truncated:
Finite Impulse Response,

$$\{g(k) \mid k = 0, 1, 2, \dots, N\}$$



□ The Wiener-Hopf Equation, too, can be truncated:
□ This can be written for $0 \leq \tau \leq N$.

$$R_{uy}(\tau) = \sum_{k=0}^N R_u(\tau - k)g(k)$$

$$\tau = 0: R_{uy}(0) = R_u(0)g(0) + R_u(-1)g(1) + \dots + R_u(-N)g(N)$$

⋮

$$\tau = N: R_{uy}(N) = R_u(N)g(0) + R_u(N-1)g(1) + \dots + R_u(0)g(N)$$

Or, in vector and matrix form

$$\begin{pmatrix} R_{uy}(0) \\ R_{uy}(1) \\ \vdots \\ R_{uy}(N) \end{pmatrix} = \underbrace{\begin{pmatrix} R_u(0) & R_u(-1) & \dots & R_u(-N) \\ R_u(1) & R_u(0) & & \vdots \\ \vdots & & \ddots & \vdots \\ R_u(N) & \dots & \dots & R_u(0) \end{pmatrix}}_{\mathbf{R}_N} \begin{pmatrix} g(0) \\ g(1) \\ \vdots \\ g(N) \end{pmatrix}$$

The Wiener-Hopf Equation and the Correlation Method for System Identification

- Assuming that the above matrix \mathbf{R}_N is non-singular, we can obtain the coefficients of impulse response.

$$\begin{pmatrix} g(0) \\ g(1) \\ \vdots \\ g(N) \end{pmatrix} = \mathbf{R}_N^{-1} \begin{pmatrix} R_{uy}(0) \\ R_{uy}(1) \\ \vdots \\ R_{uy}(N) \end{pmatrix}$$

- Consider a random signal that is uncorrelated (white), as mentioned previously.

$$R_u(\tau) = E[u(t)u(t+\tau)] = \begin{cases} \lambda & \tau = 0 \\ 0 & \tau \neq 0 \end{cases}$$

$$\mathbf{R}_N = \begin{pmatrix} R_u(0) & R_u(-1) & \cdots & R_u(-N) \\ R_u(1) & R_u(0) & & \vdots \\ \vdots & & \ddots & \vdots \\ R_u(N) & \cdots & \cdots & R_u(0) \end{pmatrix}$$

- The matrix \mathbf{R}_N then becomes diagonal.

$$\mathbf{R}_N = \begin{pmatrix} \lambda & & & 0 \\ & \lambda & & \\ & & \ddots & \\ 0 & & & \lambda \end{pmatrix}$$

- Therefore, the impulse response coefficients are

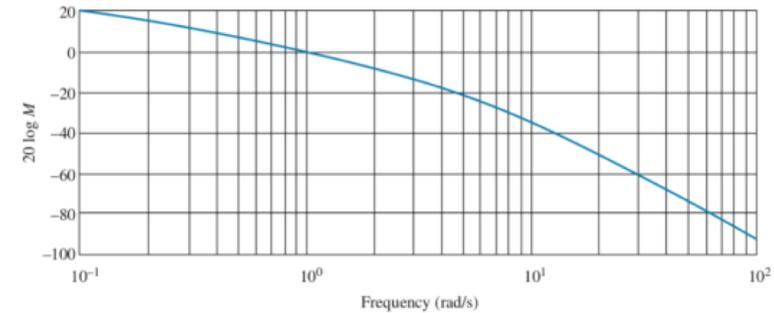
$$\hat{g}(t) = \frac{1}{\lambda} R_{uy}(t), \quad t = 0, 1, \dots, N$$

- Note that the input sequence is generated such that it does not correlate with noise. Therefore, it is eliminated, as shown previously. This is the **Correlation Method** for identifying impulse response coefficients.

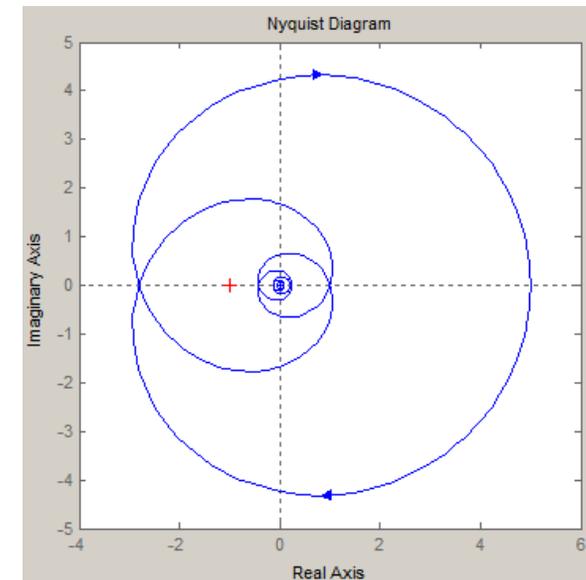
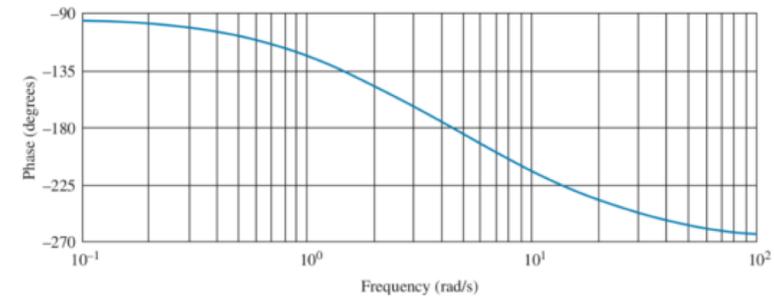
- In practice, completely noise free identification is infeasible, because it is infeasible to generate an input sequence that is perfectly uncorrelated with noise.

A Frequency-Domain Approach to Non-Parametric System Identification

- ❑ The correlation method for identifying coefficients of impulse response is a time-domain approach to identifying linear time-invariant systems. The method is underpinned by the Wiener-Hopf Equation.
- ❑ While impulse response is a time-domain representation of LTI systems, there is another representation of LTI systems, that is the one based on Frequency Response. Bode plot and Nyquist plot are examples of the frequency-domain graphical representation.
- ❑ The frequency-domain approach has been widely used in industry. It is practical and robust, having many effective tools underpinned by important theories and techniques.
- ❑ To learn the frequency-domain approach, we need to introduce, or review,
 - Discrete-Time Fourier Transform,
 - Power Spectrum and Cross-Spectrum,
 - Frequency Transfer Function, and
 - Coherence.



Bode Plot

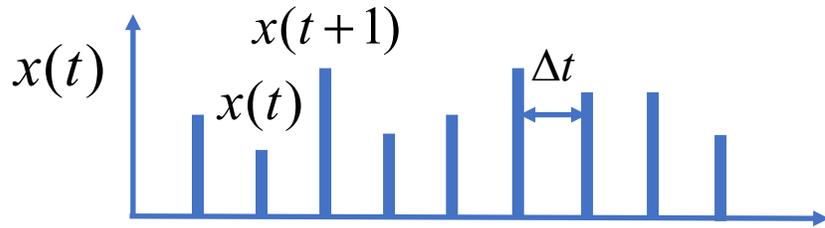


Nyquist Plot

Discrete-Time Fourier Transform

- Consider a time sequence

$$\{\dots, x(t-1), x(t), x(t+1), \dots\}$$



- Discrete-Time Fourier Transform (DTFT) of $\{x(t)\}$ is given by

$$X(\omega) \triangleq \sum_{k=-\infty}^{\infty} x(k) \exp(-i\omega k)$$

where $\exp(-i\omega k) = \cos \omega k + i \sin \omega k$

- Note that $X(\omega)$ is a complex function of ω ;
- $X(\omega)$ is a periodic function:

$$X(\omega + 2\pi) = X(\omega), \quad -\pi \leq \omega < \pi$$

- Caveat! For brevity we have set Δt to 1, but to obtain the real, physical frequency, we must convert the frequency ω used in DTFT to the real, physical frequency:

$$t_{real} = \Delta t \cdot k \quad \omega_{real} t_{real} = \underbrace{\omega_{real} \Delta t}_{\omega} \cdot k \quad \therefore \omega_{real} = \frac{\omega}{\Delta t}$$

Example: If $\Delta t = 1$ ms, then $\omega_{real} = \omega \times 10^3 \text{ rad} / \text{s}$

$$-\pi \leq \omega < \pi \quad \rightarrow \quad -10^3 \pi \leq \omega_{real} < 10^3 \pi$$

- Inverse Transform

$$\int_{-\pi}^{\pi} X(\omega) \exp(i\omega k) d\omega = \int_{-\pi}^{\pi} \sum_{\ell=-\infty}^{\infty} x(\ell) \exp(-i\omega \ell) \exp(i\omega k) d\omega$$

$$= \sum_{\ell=-\infty}^{\infty} x(\ell) \int_{-\pi}^{\pi} \exp(i\omega(k-\ell)) d\omega = 2\pi x(k)$$

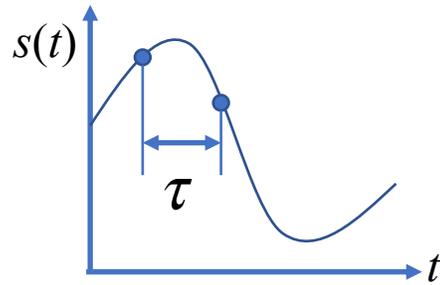
$$\therefore x(k) = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(\omega) \exp(i\omega k) d\omega \quad \left\{ \begin{array}{l} \ell \neq k: 0 \\ \ell = k: 2\pi \end{array} \right.$$

- Inverse DTFT completely recovers the original $\{x(t)\}$.

Power Spectrum

- ❑ Power Spectrum is the Fourier Transform of Auto-Correlation.
- ❑ Consider a wide-sense stationary sequence $\{s(t)\}$, for which the following auto-correlation exists.

$$R_s(\tau) = E[s(t)s(t + \tau)]$$

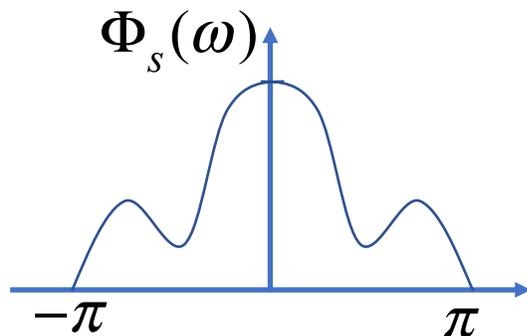
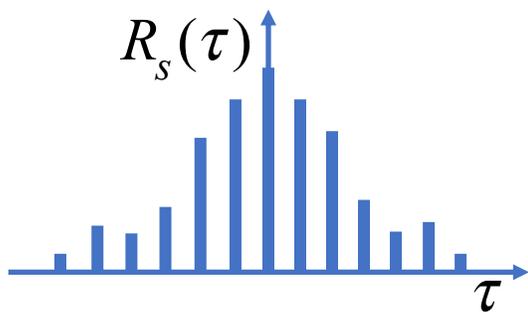


- ❑ Taking DTFT, we can obtain its power spectrum:

$$\Phi_s(\omega) = \sum_{\tau=-\infty}^{\infty} R_s(\tau) \exp(-i\omega\tau)$$

Auto-Correlation

Power Spectrum

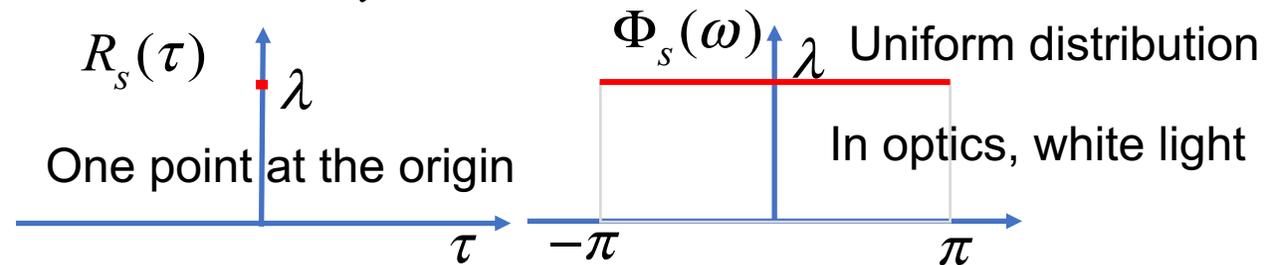


- ❑ White Noise: Uncorrelated noise is called White noise, because its power spectrum is uniform, i.e. all the frequency components are equally involved.

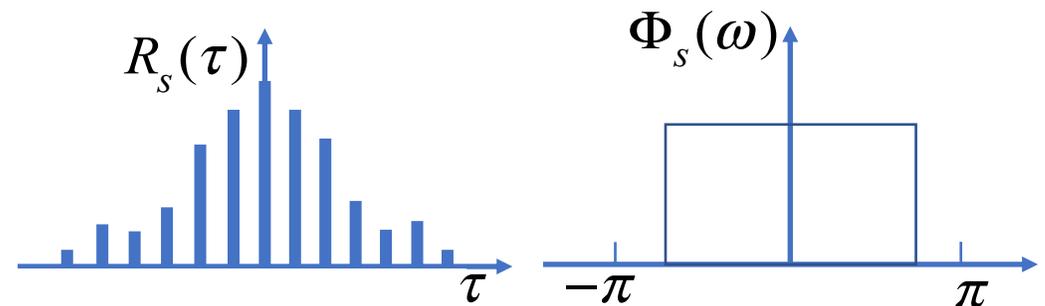
$$R_e(\tau) = E[e(t)e(t + \tau)] = \begin{cases} \lambda; & \tau = 0 \\ 0; & \tau \neq 0 \end{cases}$$

- ❑ Power Spectrum of White (uncorrelated) noise

$$\Phi_e(\omega) = \sum_{\tau=-\infty}^{\infty} R_e(\tau) \exp(-i\omega\tau) = \lambda e^0 = \lambda$$



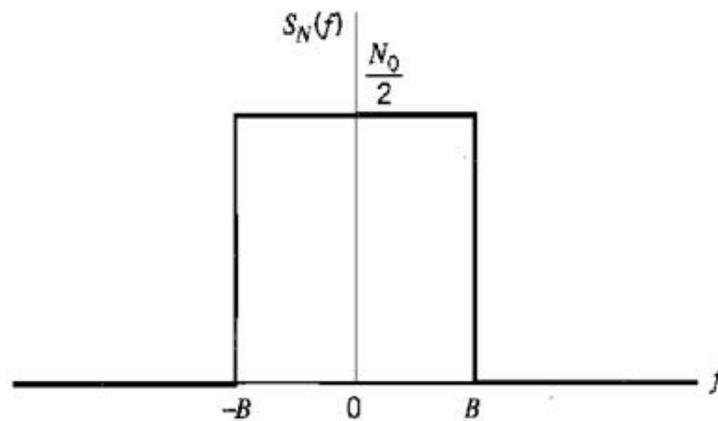
- ❑ Band-limited White noise



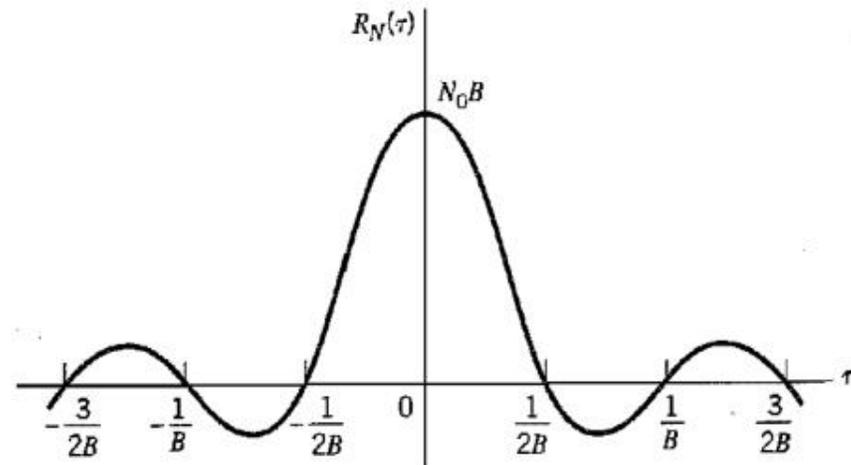
Ideal Low Pass filtered White Noise

$$S_N(f) = \begin{cases} \frac{N_0}{2}, & -B < f < B \\ 0, & |f| > B \end{cases}$$

$$\begin{aligned} R_N(\tau) &= \int_{-B}^B \frac{N_0}{2} \exp(j2\pi f\tau) df \\ &= N_0 B \operatorname{sinc}(2B\tau) \end{aligned}$$



(a)



(b)

FIGURE 1.17 Characteristics of low-pass filtered white noise. (a) Power spectral density. (b) Auto-correlation function.

Frequency Transfer Function and Cross-Spectrum

- Recall that, given a transfer function $G(s)$ obtained from a differential equation in continuous time through Laplace transform, we can find its frequency transfer function $G(i\omega)$ by replacing s by $i\omega$.
- Likewise, given a discrete-time transfer operator (function) $G(q)$, its frequency transfer function can be obtained by replacing q by $e^{i\omega}$; $G(e^{i\omega})$.
- Let $R_{uy}(\tau)$ be the cross-correlation from input u to output y of a LTI system. The Cross-Spectrum from input to output is the discrete-time Fourier Transform of the input-output cross-correlation.

$$\Phi_{uy}(\omega) = \sum_{\tau=-\infty}^{\infty} R_{uy}(\tau) \exp(-i\omega\tau)$$

- We can show that the frequency transfer function is given by the cross-spectrum divided by the input power spectrum.

$$G(e^{i\omega}) = \frac{\Phi_{uy}(\omega)}{\Phi_u(\omega)}$$

Proof of $G(e^{i\omega}) = \frac{\Phi_{uy}(\omega)}{\Phi_u(\omega)}$

- Consider a LTI system with impulse response coefficients $g(k), k = 0, 1, \dots$
- Recall the Wiener-Hopf Equation relating the input-output cross-correlation $R_{uy}(\tau)$ to input autocorrelation $R_u(\tau)$

$$R_{uy}(\tau) = \sum_{k=0}^{\infty} g(k)R_u(\tau - k)$$

where the input sequence is assumed to be wide-sense stationary.

- Taking Discrete-Time Fourier Transform of the cross-correlation and using the Wiener-Hopf equation yield,

$$\begin{aligned} \Phi_{uy}(\omega) &= \sum_{\tau=-\infty}^{\infty} R_{uy}(\tau) \exp(-i\omega\tau) = \sum_{\tau=-\infty}^{\infty} \sum_{k=0}^{\infty} g(k)R_u(\tau - k) \exp(-i\omega\tau) \leftarrow \text{Multiplying } \exp(-i\omega k) \exp(i\omega k) \\ &= \sum_{k=0}^{\infty} g(k) \exp(-i\omega k) \sum_{\tau=-\infty}^{\infty} R_u(\underbrace{\tau - k}_s) \exp(-i\omega(\underbrace{\tau - k}_s)) = \sum_{k=0}^{\infty} g(k) \exp(-i\omega k) \sum_{s=-\infty}^{\infty} R_u(s) \exp(-i\omega s) \\ &= G(e^{i\omega}) \cdot \Phi_u(\omega) \end{aligned}$$

$$\therefore G(e^{i\omega}) = \frac{\Phi_{uy}(\omega)}{\Phi_u(\omega)}$$

Recall $G(q) = \sum_{k=0}^{\infty} g(k)q^{-k} \rightarrow G(e^{i\omega})$

Bode Plot

❑ A Bode Plot can be generated based on the above formula: $G(e^{i\omega}) = \frac{(\text{Cross Spectrum})}{(\text{Power Spectrum})}$

❑ Suppose that we have input output data

$$\{(u(t), y(t)) \mid t = 1, 2, \dots, N\}$$

❑ Compute auto-correlation of the input and the cross-correlation with the output, and then compute power spectrum and cross-spectrum.

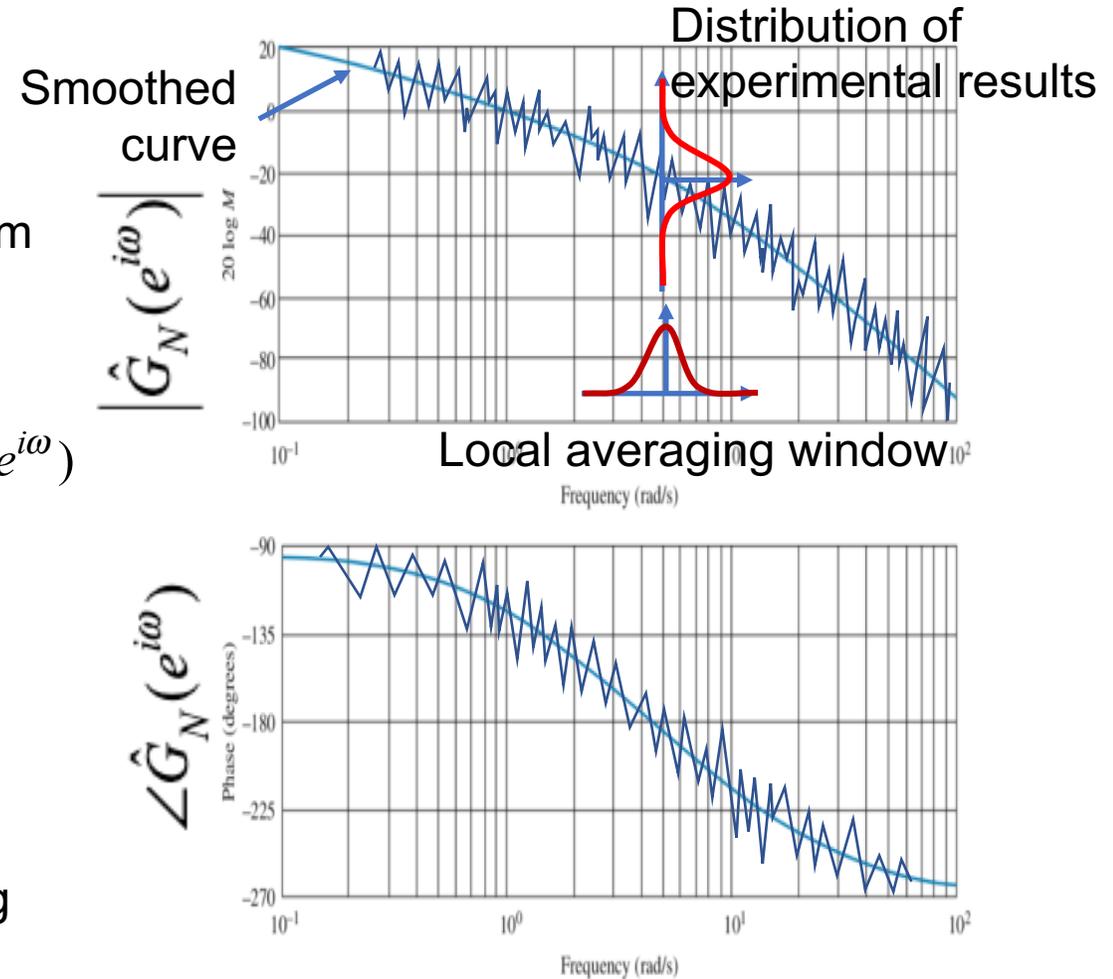
❑ Note that cross spectrum is a complex function, and thereby the frequency transfer function is a complex function of frequency. Computing the magnitude and phase angle of $G(e^{i\omega})$ yields the magnitude and phase diagrams of Bode plot.

❑ It is known that as the number of data tends to infinity, the estimated transfer function converges to the true transfer function in average: $\hat{G}_N(e^{i\omega}) \xrightarrow{N \rightarrow \infty} G_0(e^{i\omega})$

❑ However, its variance does not converge to zero.

❑ Experimentally obtained Bode plots are, in general, not smooth. The jagged Bode plot can be smoothed out by using a local averaging technique.

❑ Hamming Window is widely used for smoothing: Spectro Analyzer.



Properties of Power Spectrum, Cross Spectrum, and Frequency Transfer Function

- Power spectrum $\Phi_u(\omega)$ is a real even function.

$$\Phi_u(-\omega) = \Phi_u(\omega) \quad \Phi_u(\omega) = \sum_{\tau=-\infty}^{\infty} R_u(\tau) \exp(-i\omega\tau) \quad \text{Recall } \exp(-i\omega k) = \cos \omega k + i \sin \omega k$$

$$= R_u(0)e^0 + R_u(1)e^{-i\omega} + R_u(-1)e^{i\omega} + R_u(2)e^{-i2\omega} + R_u(-2)e^{i2\omega} + \dots$$

Imaginary terms cancel

$$= R_u(0) + R_u(1)e^{-i\omega} + R_u(1)e^{i\omega} + R_u(2)e^{-i2\omega} + R_u(2)e^{i2\omega} + \dots$$

$$= R_u(0) + R_u(1)\cos \omega + R_u(2)\cos 2\omega + R_u(3)\cos 3\omega + \dots \quad : \text{ real}$$


- Cross spectrum $\Phi_{uy}(\omega)$ is a complex, skew-symmetric function.

$$\Phi_{uy}(-\omega) = \Phi_{yu}(\omega) \quad \Phi_{uy}(-\omega) = \sum_{\tau=-\infty}^{\infty} R_{uy}(\tau) e^{i\omega\tau} = \sum_{\tau'=-\infty}^{-\infty} R_{uy}(-\tau') e^{-i\omega\tau'} \leftarrow R_{uy}(\tau) = R_{yu}(-\tau)$$

$$= \sum_{\tau'=-\infty}^{\infty} R_{yu}(\tau') e^{-i\omega\tau'} = \Phi_{yu}(\omega)$$

- If $u(t)$ and $v(t)$ are uncorrelated, the power spectrum of $y = u + v$ is

$$\Phi_y(\omega) = \Phi_u(\omega) + \Phi_v(\omega) \quad \because R_y(\tau) = R_u(\tau) + R_v(\tau)$$

Properties of Power Spectrum, Cross Spectrum, and Frequency Transfer Function

- The squared magnitude of a frequency transfer function $|G(e^{i\omega})|^2$ is given by

$$|G(e^{i\omega})|^2 = G(e^{i\omega})G(e^{-i\omega})$$

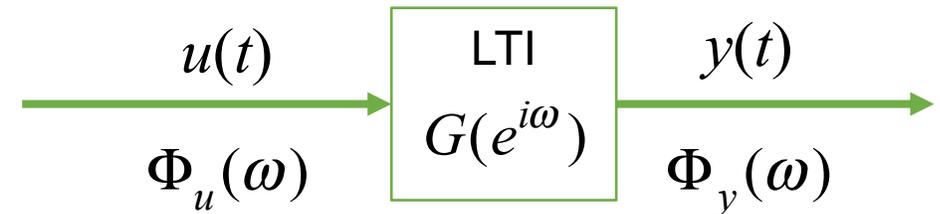
Frequency transfer function is a complex function: $G(e^{i\omega}) = a + ib$

$$G(e^{-i\omega}) = a - ib, \quad G(e^{i\omega})G(e^{-i\omega}) = (a + ib)(a - ib) = a^2 + b^2$$

- For $y(t) = G(q) \cdot u(t)$

$$\Phi_y(\omega) = |G(e^{i\omega})|^2 \Phi_u(\omega)$$

See the proof in Lecture Notes
Chapter 11, pp.4-5.



Coherence

❑ Coherence is a measure for evaluating the fidelity of identified transfer function $G(e^{i\omega})$.

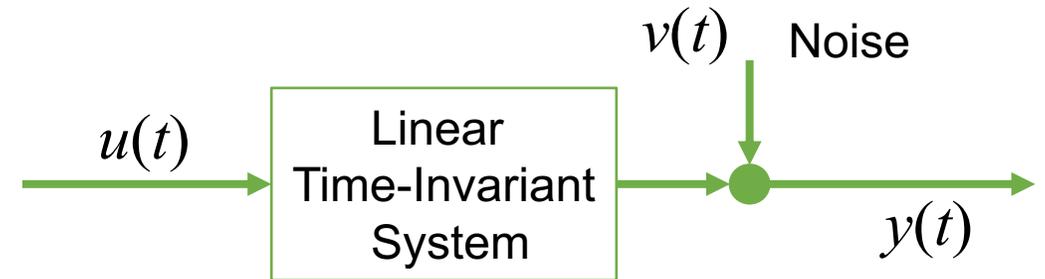
❑ Definition:

$$\gamma^2(\omega) \triangleq \frac{|\Phi_{uy}(\omega)|^2}{\Phi_u(\omega)\Phi_y(\omega)}$$

$0 \leq \gamma^2(\omega) \leq 1$
 No fidelity High fidelity

❑ Suppose that noise and/or disturbance $v(t)$ acts on the system as an additive term.

$$y(t) = \bar{y}(t) + v(t) = G(q) \cdot u(t) + v(t)$$



❑ If $u(t)$ and $v(t)$ are uncorrelated,

$$\Phi_y(\omega) = \Phi_{\bar{y}}(\omega) + \Phi_v(\omega) = |G(e^{i\omega})|^2 \Phi_u(\omega) + \Phi_v(\omega)$$

❑ Substituting this into the coherence and noting that $\Phi_{uy}(\omega) = G(e^{i\omega})\Phi_u(\omega)$, and

$$\gamma^2(\omega) \triangleq \frac{|G(e^{i\omega})|^2 \Phi_u(\omega)}{|G(e^{i\omega})|^2 \Phi_u(\omega) + \Phi_v(\omega)} \leq 1$$

$$|\Phi_{uy}(\omega)|^2 = |G(e^{i\omega})|^2 (\Phi_u(\omega))^2$$

If no noise and disturbance, then coherence becomes 1.

Coherence

- ❑ Low coherence occurs due to
 - Exogenous disturbance and noise
 - Distortion due to nonlinearity
 - Leak in Fast Fourier Transform (F.F.T.)
- ❑ Coherence is used for assuring whether the identified transfer function is reliable. It shows a flag when some of the disturbance, nonlinearity, etc. is occurring.
- ❑ Coherence also shows in which frequency range it is reliable.

