

# 2.160 Identification, Estimation, and Learning

## Part 3 Linear System Identification

### Lecture 18

## Subspace Methods for System Identification: MOESP and N4SID

**moesp(y,u,d)**  
**n4sid (data,nx)**

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# Summary of the previous results on Subspace Methods -1

- System parameter matrices, A, B, C, and D, are linearly involved in state space representation; Once states are obtained from input-output data, it is a simple least squares estimate problem.

$$\underbrace{\begin{pmatrix} x(t+1) \\ y(t) \end{pmatrix}}_{Y(t)} = \underbrace{\begin{pmatrix} A & B \\ C & D \end{pmatrix}}_{\Theta} \underbrace{\begin{pmatrix} x(t) \\ u(t) \end{pmatrix}}_{\varphi(t)}$$

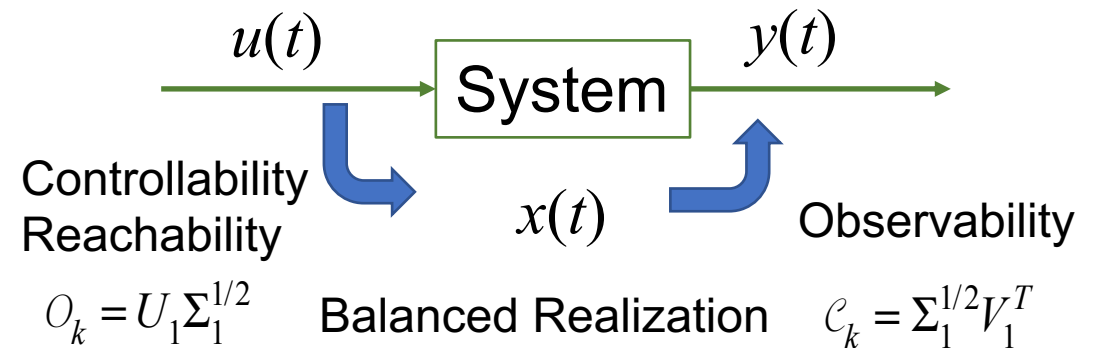
- The Hankel matrix of impulse response is the product of extended observability and reachability matrices.

$$H = \begin{pmatrix} G_1 & G_2 & \cdots & G_k \\ G_2 & G_3 & & G_{k+1} \\ \vdots & & \ddots & \vdots \\ G_k & G_{k+1} & \cdots & G_{2k-1} \end{pmatrix} = \begin{pmatrix} CB & CAB & \cdots & CA^{k-1}B \\ CAB & CA^2B & & CA^k B \\ \vdots & & \ddots & \vdots \\ CA^{k-1}B & CA^k B & \cdots & CA^{2k-2}B \end{pmatrix} = \begin{pmatrix} C \\ CA \\ \vdots \\ CA^{k-1} \end{pmatrix} \begin{pmatrix} B & AB & \cdots & A^{k-1}B \end{pmatrix} = O_k \mathcal{C}_k$$

- Singular-Value Decomposition of Hankel matrix H gives observability and reachability matrices,

$$H = O_k \mathcal{C}_k = U_1 \Sigma_1 V_1^T \rightarrow O_k = U_1 \Sigma_1^{1/2} \quad \mathcal{C}_k = \Sigma_1^{1/2} V_1^T$$

from which B and C, and then A can be determined.



## Summary of the previous results on Subspace Methods -2

### □ Input output data in the Hankel Matrix form

#### ▪ Input Data Matrix

$$U_{0|k-1} = \begin{pmatrix} u(0) & u(1) & \cdots & u(N-1) \\ u(1) & u(2) & & u(N) \\ \vdots & & \ddots & \vdots \\ u(k-1) & u(k) & \cdots & u(k+N-2) \end{pmatrix}$$

#### ▪ Output Data Matrix

$$Y_{0|k-1} = \begin{pmatrix} y(0) & y(1) & \cdots & y(N-1) \\ y(1) & y(2) & & y(N) \\ \vdots & & \ddots & \vdots \\ y(k-1) & y(k) & \cdots & y(k+N-2) \end{pmatrix}$$

#### ▪ Data Matrix

$$W_{0|k-1} = \begin{pmatrix} U_{0|k-1} \\ Y_{0|k-1} \end{pmatrix}$$

### □ Zero-input response reveals the impulse response Hankel matrix that is the product of $O_k$ and $C_k$ .

#### Example 18-1

$$\begin{pmatrix} U_{0|3} \\ Y_{0|3} \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & g_0 & g_1 & g_2 & g_3 & g_4 \\ 0 & 0 & g_0 & g_1 & g_2 & g_3 & g_4 & g_5 \\ 0 & g_0 & g_1 & g_2 & g_3 & g_4 & g_5 & g_6 \\ g_0 & g_1 & g_2 & g_3 & g_4 & g_5 & g_6 & g_7 \end{pmatrix}$$

Zero input

This block is the Hankel matrix  $H_{4,4}$

### □ Zero-input response can be created from arbitrary input-output data satisfying the 3 assumptions through column manipulation of the Hankel data matrix $W_{0|k-1}$ .

$$\begin{pmatrix} \mathbf{u}_k(0) \\ \mathbf{y}_k(0) \end{pmatrix} = \begin{pmatrix} U_{0|k-1} \\ Y_{0|k-1} \end{pmatrix} \zeta, \quad W_{0|k-1} = \begin{pmatrix} U_{0|k-1} \\ Y_{0|k-1} \end{pmatrix}$$

# Summary of the previous results on Subspace Methods -3

- Zero-input response can be created from arbitrary input-output data through column manipulation of the Hankel data matrix  $W_{0|k-1}$ , if it meets the 3 assumptions.

$$\begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ y^*(0) \\ y^*(1) \\ \vdots \\ y^*(k-1) \end{pmatrix} = \begin{pmatrix} u(0) & u(1) & \cdots & u(N-1) \\ u(1) & u(2) & & u(N) \\ \vdots & \ddots & & \vdots \\ u(k-1) & u(k) & \cdots & u(k+N-2) \\ y(0) & y(1) & \cdots & y(N-1) \\ y(1) & y(2) & \ddots & y(N) \\ \vdots & & & \vdots \\ y(k-1) & y(k) & \cdots & y(k+N-2) \end{pmatrix} \begin{pmatrix} \zeta^1 \\ \zeta^2 \\ \zeta^3 \\ \vdots \\ \zeta^i \\ \vdots \\ \vdots \\ \zeta^N \end{pmatrix} = \underbrace{\begin{pmatrix} u(0) \\ u(1) \\ \vdots \\ u(k-1) \\ y(0) \\ y(1) \\ \vdots \\ y(k-1) \end{pmatrix} \zeta^1 + \begin{pmatrix} u(1) \\ u(2) \\ \vdots \\ u(k) \\ y(1) \\ y(2) \\ \vdots \\ y(k) \end{pmatrix} \zeta^2 + \cdots + \begin{pmatrix} u(N-1) \\ u(N) \\ \vdots \\ u(k+N-2) \\ y(N-1) \\ y(N) \\ \vdots \\ y(k+N-2) \end{pmatrix} \zeta^N}_{\text{A linear combination of column vectors of the data matrix}}$$

Zero-Input  
Response

Data Matrix

A linear combination of column vectors of the data matrix

# Collective Input-Output Hankel Expression

□ From state and measurement equations,

$$y(t) = Cx(t) + Du(t)$$

$$y(t+1) = CAx(t) + CBu(t) + Du(t+1)$$

$$y(t+2) = CA^2x(t) + CABu(t) + CBu(t+1) + Du(t+2)$$

$$\vdots \quad \quad \quad \vdots$$

←  $x(t+1) = Ax(t) + Bu(t)$   
 $y(t) = Cx(t) + Du(t)$

□ These equations can be written collectively,

$$\underbrace{\begin{pmatrix} y(t) \\ y(t+1) \\ \vdots \\ y(t+k-1) \end{pmatrix}}_{\mathbf{y}_k(t) \quad pk \times 1} = \underbrace{\begin{pmatrix} C \\ CA \\ \vdots \\ CA^{k-1} \end{pmatrix}}_{\mathbf{O}_k \quad pk \times n} x(t) + \underbrace{\begin{pmatrix} D & 0 & \dots & 0 \\ CB & D & & \vdots \\ \vdots & & \ddots & 0 \\ CA^{k-2}B & \dots & CB & D \end{pmatrix}}_{\mathbf{\Psi}_k \quad pk \times mk} \underbrace{\begin{pmatrix} u(t) \\ u(t+1) \\ \vdots \\ u(t+k-1) \end{pmatrix}}_{\mathbf{u}_k(t) \quad mk \times 1}$$

□ Or, succinctly,

$$\mathbf{y}_k(t) = \mathbf{O}_k x(t) + \mathbf{\Psi}_k \mathbf{u}_k(t)$$

This matrix is a block  
Toeplitz matrix.

## Collective Input-Output Hankel Expression

□ Note that concatenating  $\mathbf{y}_k(0) \ \mathbf{y}_k(1) \ \cdots \ \mathbf{y}_k(N-1)$  yields the following block Hankel output matrix,

$$Y_{0|k-1} = \begin{pmatrix} \mathbf{y}_k(0) & \mathbf{y}_k(1) & \cdots & \mathbf{y}_k(N-1) \end{pmatrix}$$

$$\text{Similarly, } U_{0|k-1} = \begin{pmatrix} \mathbf{u}_k(0) & \mathbf{u}_k(1) & \cdots & \mathbf{u}_k(N-1) \end{pmatrix}$$

$$\text{Also, we define } X_0 \triangleq \begin{pmatrix} x(0) & x(1) & \cdots & x(N-1) \end{pmatrix}$$

□ The input-output relationship,  $\mathbf{y}_k(t) = O_k x(t) + \Psi_k \mathbf{u}_k(t)$ , can be expanded to the block Hankel form,

$$Y_{0|k-1} = O_k X_0 + \Psi_k U_{0|k-1}$$

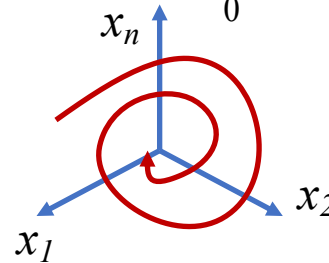
□ This is a succinct expression of the following relationship.

$$\underbrace{\begin{pmatrix} y(0) & y(1) & \cdots & y(N-1) \\ y(1) & y(2) & & y(N) \\ \vdots & & \ddots & \vdots \\ y(k-1) & y(k) & \cdots & y(k+N-2) \end{pmatrix}}_{Y_{0|k-1}} = \underbrace{\begin{pmatrix} C \\ CA \\ \vdots \\ CA^{k-1} \end{pmatrix}}_{O_k} \underbrace{\begin{pmatrix} x(0) & x(1) & \cdots & x(N-1) \end{pmatrix}}_{X_0} + \underbrace{\begin{pmatrix} D & 0 & \cdots & 0 \\ CB & D & & \vdots \\ \vdots & & \ddots & 0 \\ CA^{k-2}B & \cdots & CB & D \end{pmatrix}}_{\Psi_k} \underbrace{\begin{pmatrix} u(0) & u(1) & \cdots & u(N-1) \\ u(1) & u(2) & & u(N) \\ \vdots & & \ddots & \vdots \\ u(k-1) & u(k) & \cdots & u(k+N-2) \end{pmatrix}}_{U_{0|k-1}}$$

# Three Assumptions on Data

□ For constructing subspace identification algorithms, we have to make three key assumptions on data.

$$\underbrace{\begin{pmatrix} y(0) & y(1) & \cdots & y(N-1) \\ y(1) & y(2) & & y(N) \\ \vdots & & \ddots & \vdots \\ y(k-1) & y(k) & \cdots & y(k+N-2) \end{pmatrix}}_{Y_{0|k-1} \quad pk \times N} = O_k \underbrace{\begin{pmatrix} x(0) & x(1) & \cdots & x(N-1) \end{pmatrix}}_{X_0} + \Psi_k \underbrace{\begin{pmatrix} u(0) & u(1) & \cdots & u(N-1) \\ u(1) & u(2) & & u(N) \\ \vdots & & \ddots & \vdots \\ u(k-1) & u(k) & \cdots & u(k+N-2) \end{pmatrix}}_{U_{0|k-1} \quad mk \times N}$$



□ Assumption A-1:  $\text{rank } X_0 = n$ .

The state vector is sufficiently excited, or the system is reachable.

□ Assumption A-2:  $\text{rank } U_{0|k-1} = mk$

The input sequence is persistently exciting of order  $k$ .

□ Assumption A-3:  $\text{rank} \begin{pmatrix} U_{0|k-1} \\ X_0 \end{pmatrix} = mk + n$

Recall  $\sum \varphi(t) \varphi^T(t) = (\text{full rank})$

$$\begin{pmatrix} \varphi(0) & \cdots & \varphi(N-1) \\ u(0) & \cdots & u(N-1) \end{pmatrix} \begin{pmatrix} \varphi^T(0) \\ \vdots \\ \varphi^T(N-1) \end{pmatrix}$$

↕

$X_0$  and  $U_{0|k-1}$  are not collinear. No linear state feedback:  $u \neq Kx$ .

In other words, the spaces spanned by the input matrix and the state matrix do not intersect.

$\text{span } X_0 \cap \text{span } U_{0|k-1} = \{\phi\}$  Experiments should not be taken with linear state feedback,  $u = Kx$ .

# LQ Decomposition

- Of particular interest is the input-output pair,  $\mathbf{u}_k(0)$  and  $\mathbf{y}_k(0)$ , corresponding to zero-input response:

$$\begin{pmatrix} \mathbf{u}_k(0) \\ \mathbf{y}_k(0) \end{pmatrix} = \begin{pmatrix} 0 \\ \mathbf{y}_k^*(0) \end{pmatrix} = \begin{pmatrix} U_{0|k-1} \\ Y_{0|k-1} \end{pmatrix} \zeta$$

Recall Example 18-1.

Note that such an input-output pair can be created by a linear combination of the column vectors of the data matrix.

- We can find multiple zero-input responses by using different vectors  $\zeta$ .
- Under the 3 assumptions on the data matrix,  $(km+kp)$  linearly independent vectors  $\zeta$  can produce zero-input responses.

$$\begin{pmatrix} U_{0|k-1} \\ Y_{0|k-1} \end{pmatrix} \underbrace{\begin{pmatrix} \zeta_1 & \zeta_2 & \cdots & \zeta_{km+kp} \end{pmatrix}}_{Q=(Q_1, Q_2)} = \begin{pmatrix} L_{11} & 0 \\ L_{21} & L_{22} \end{pmatrix}$$

Zero-input response

where  $\zeta_1, \zeta_2, \dots$  can be made orthogonal through the Householder transformation. These orthogonal vectors constitute orthogonal matrix  $Q$ .

- This can be achieved by column operations, but an effective algorithm, called **LQ Decomposition**, exists to transform the data matrix (a rectangular matrix) to a block lower triangular matrix. Namely,

$$\begin{pmatrix} U_{0|k-1} \\ Y_{0|k-1} \end{pmatrix} = \begin{pmatrix} L_{11} & 0 \\ L_{21} & L_{22} \end{pmatrix} \begin{pmatrix} Q_1^T \\ Q_2^T \end{pmatrix} \quad \text{where } L_{11} \in \Re^{km \times km} \text{ and } L_{22} \in \Re^{pm \times pm} \text{ are lower-triangular.}$$

Note  $Q^T Q = \begin{pmatrix} Q_1^T \\ Q_2^T \end{pmatrix} \begin{pmatrix} Q_1 & Q_2 \end{pmatrix} = \begin{pmatrix} I & 0 \\ 0 & I \end{pmatrix}$



# QR Decomposition

- LQ Decomposition is the transpose of so-called “QR Decomposition”. An arbitrary rectangular matrix  $A \in \mathbb{R}^{m \times n}$  can be decomposed to an orthonormal matrix  $Q$  and an upper triangular matrix in the following form:

$$A = QR = \begin{pmatrix} \underbrace{Q_1}_n & \underbrace{Q_2}_{m-n} \end{pmatrix} \begin{pmatrix} R_1 \\ 0 \end{pmatrix} \quad m \geq n \quad R_1 = \begin{pmatrix} * & * & \dots & * \\ 0 & * & * & \vdots \\ \vdots & 0 & * & * \\ 0 & \dots & 0 & * \end{pmatrix} \in \mathbb{R}^{n \times n}$$

- Matrix  $Q$  consists of unit-length column vectors that are orthogonal to each other.

$$Q^T Q = \begin{pmatrix} Q_1^T \\ Q_2^T \end{pmatrix} \begin{pmatrix} Q_1 & Q_2 \end{pmatrix} = \begin{pmatrix} Q_1^T Q_1 & Q_1^T Q_2 \\ Q_2^T Q_1 & Q_2^T Q_2 \end{pmatrix} \begin{pmatrix} I_n & 0 \\ 0 & I_{m-n} \end{pmatrix} = I_m$$

- MATLAB code: `qr(A)`, `(Q, R) = qr(A)` returns an orthonormal matrix  $Q$  and an upper triangular matrix of the above form.
- There are effective algorithms to obtain the QR factorization of a rectangular matrix.
  - Gram-Schmidt procedure – numerically not stable
  - Householder Reflection – widely used method

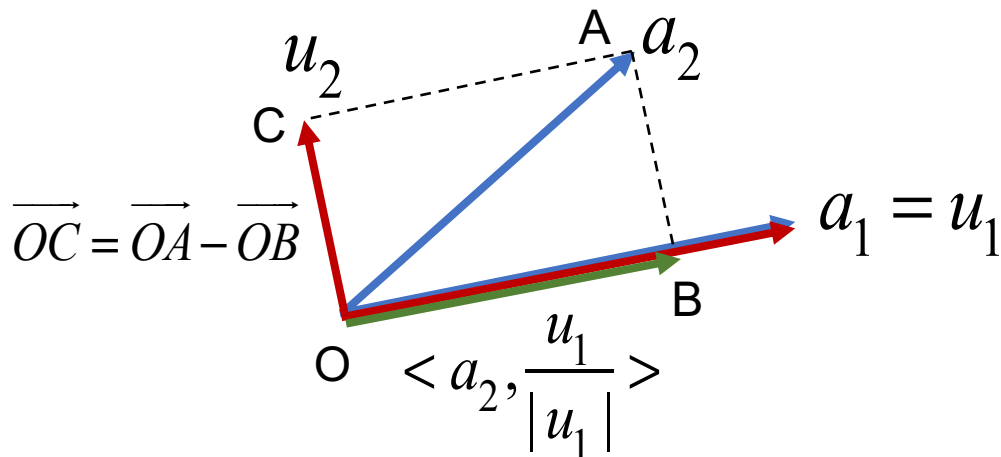
## = Transpose of LQ Decomposition

$$A = QR = \begin{pmatrix} Q_1 & Q_2 \end{pmatrix} \begin{pmatrix} R_1 \\ 0 \end{pmatrix}$$

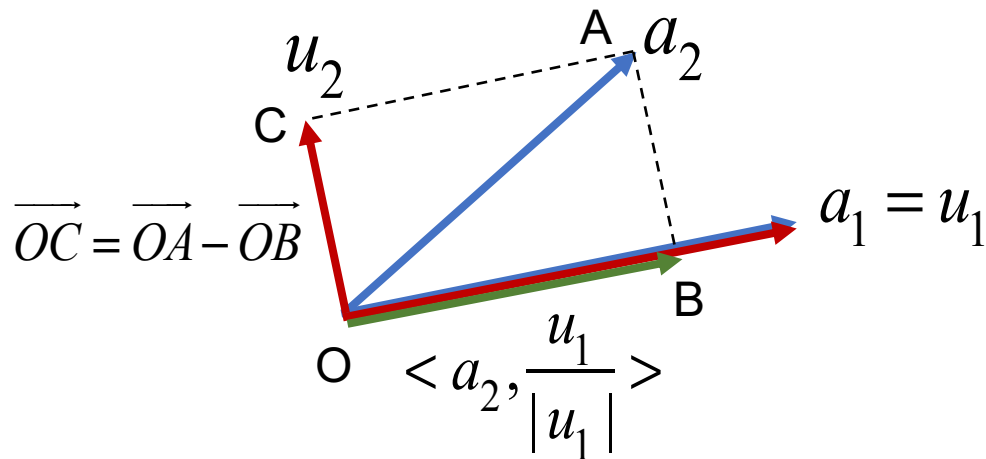
$$m \geq n \quad R_1 = \begin{pmatrix} * & * & \dots & * \\ 0 & * & * & \vdots \\ \vdots & 0 & * & * \\ 0 & \dots & 0 & * \end{pmatrix} \in \mathfrak{R}^{n \times n}$$

- ❑ QR Decomposition Algorithm based on the Gram-Schmidt orthogonalization method

$$A = \begin{pmatrix} a_1 & a_2 & \cdots & a_m \end{pmatrix}$$



$$\begin{aligned}\mathbf{u}_1 &= \mathbf{a}_1, & \mathbf{e}_1 &= \frac{\mathbf{u}_1}{\|\mathbf{u}_1\|} \\ \mathbf{u}_2 &= \mathbf{a}_2 - \text{proj}_{\mathbf{u}_1} \mathbf{a}_2, & \overrightarrow{OC} &= \overrightarrow{OA} - \overrightarrow{OB} & \mathbf{e}_2 &= \frac{\mathbf{u}_2}{\|\mathbf{u}_2\|} \\ \mathbf{u}_3 &= \mathbf{a}_3 - \text{proj}_{\mathbf{u}_1} \mathbf{a}_3 - \text{proj}_{\mathbf{u}_2} \mathbf{a}_3, & \mathbf{e}_3 &= \frac{\mathbf{u}_3}{\|\mathbf{u}_3\|} \\ \vdots & & \vdots & \\ \mathbf{u}_k &= \mathbf{a}_k - \sum_{j=1}^{k-1} \text{proj}_{\mathbf{u}_j} \mathbf{a}_k, & \mathbf{e}_k &= \frac{\mathbf{u}_k}{\|\mathbf{u}_k\|}\end{aligned}$$



$$u_2 = a_2 - \langle a_2, \frac{u_1}{|u_1|} \rangle \frac{u_1}{|u_1|} = \left( I - \frac{u_1 u_1^T}{|u_1|^2} \right) a_2$$

$$u_1 = a_1,$$

$$u_2 = a_2 - \text{proj}_{u_1} a_2,$$

$$u_3 = a_3 - \text{proj}_{u_1} a_3 - \text{proj}_{u_2} a_3,$$

$$\vdots$$

$$u_k = a_k - \sum_{j=1}^{k-1} \text{proj}_{u_j} a_k,$$

$$e_1 = \frac{u_1}{\|u_1\|}$$

$$e_2 = \frac{u_2}{\|u_2\|}$$

$$e_3 = \frac{u_3}{\|u_3\|}$$

$$\vdots$$

$$e_k = \frac{u_k}{\|u_k\|}$$

Orthonormal Basis

We can now express the  $a_i$ s over our newly computed orthonormal basis:

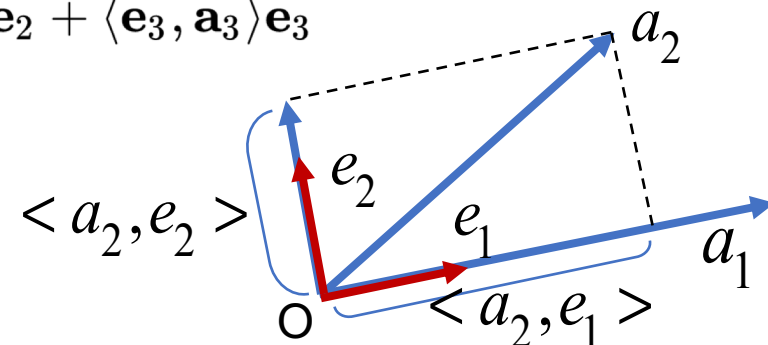
$$a_1 = \langle e_1, a_1 \rangle e_1$$

$$a_2 = \langle e_1, a_2 \rangle e_1 + \langle e_2, a_2 \rangle e_2$$

$$a_3 = \langle e_1, a_3 \rangle e_1 + \langle e_2, a_3 \rangle e_2 + \langle e_3, a_3 \rangle e_3$$

$$\vdots$$

$$a_k = \sum_{j=1}^k \langle e_j, a_k \rangle e_j$$



where  $\langle e_i, a_i \rangle = \|u_i\|$ . This can be written in matrix form:

$$A = QR \quad A = \begin{pmatrix} a_1 & a_2 & \cdots & a_m \end{pmatrix}$$

where:

$$Q = [e_1, \dots, e_n]$$

and

$$R = \begin{pmatrix} \langle e_1, a_1 \rangle & \langle e_1, a_2 \rangle & \langle e_1, a_3 \rangle & \cdots \\ 0 & \langle e_2, a_2 \rangle & \langle e_2, a_3 \rangle & \cdots \\ 0 & 0 & \langle e_3, a_3 \rangle & \cdots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}.$$

# MOESP: The Multivariable Output Error State space method

□ From the LQ decomposition:

$$\begin{pmatrix} U_{0|k-1} \\ Y_{0|k-1} \end{pmatrix} = \begin{pmatrix} L_{11} & 0 \\ L_{21} & L_{22} \end{pmatrix} \begin{pmatrix} Q_1^T \\ Q_2^T \end{pmatrix} \quad \rightarrow \quad \begin{aligned} U_{0|k-1} &= L_{11}Q_1^T \quad \text{and} \\ Y_{0|k-1} &= L_{21}Q_1^T + L_{22}Q_2^T \end{aligned}$$

□ Recall the collective input-output relationship using Hankel data matrices.

$$\underbrace{\begin{pmatrix} y(0) & y(1) & \cdots & y(N-1) \\ y(1) & y(2) & & y(N) \\ \vdots & & \ddots & \vdots \\ y(k-1) & y(k) & \cdots & y(k+N-2) \end{pmatrix}}_{Y_{0|k-1}} = \underbrace{\begin{pmatrix} C \\ CA \\ \vdots \\ CA^{k-1} \end{pmatrix}}_{O_k} \underbrace{\begin{pmatrix} x(0) & x(1) & \cdots & x(N-1) \end{pmatrix}}_{X_0} + \underbrace{\begin{pmatrix} D & 0 & \cdots & 0 \\ CB & D & & \vdots \\ \vdots & & \ddots & 0 \\ CA^{k-2}B & \cdots & CB & D \end{pmatrix}}_{\Psi_k} \underbrace{\begin{pmatrix} u(0) & u(1) & \cdots & u(N-1) \\ u(1) & u(2) & & u(N) \\ \vdots & & \ddots & \vdots \\ u(k-1) & u(k) & \cdots & u(k+N-2) \end{pmatrix}}_{U_{0|k-1}}$$

Or the succinct form  $Y_{0|k-1} = O_k X_0 + \Psi_k U_{0|k-1}$

□ Substitution of the LQ decomposed relations yields

$$Y_{0|k-1} = O_k X_0 + \Psi_k L_{11}Q_1^T = L_{21}Q_1^T + L_{22}Q_2^T$$

## MOESP (Continued)

□ Post multiplying  $Q_2$  to  $O_k X_0 + \Psi_k L_{11} Q_1^T = L_{21} Q_1^T + L_{22} Q_2^T$  yields  $O_k X_0 Q_2 = L_{22}$

since 
$$\begin{pmatrix} Q_1^T \\ Q_2^T \end{pmatrix} \begin{pmatrix} Q_1 & Q_2 \end{pmatrix} = \begin{pmatrix} I & 0 \\ 0 & I \end{pmatrix}$$

□ Taking Singular-Value Decomposition of  $L_{22}$ ,

$$L_{22} = \begin{pmatrix} U_1 & U_2 \end{pmatrix} \begin{pmatrix} \Sigma_1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} V_1^T \\ V_2^T \end{pmatrix} = U_1 \Sigma_1 V_1^T \quad \therefore O_k X_0 Q_2 = U_1 \Sigma_1 V_1^T$$

□ Splitting this, we can find the observability matrix given by  $O_k = U_1 \Sigma_1^{1/2}$

□ The first block of the observability matrix is the matrix  $C$ :  $C = O_k(1:p, :)$

□ As before, the A matrix can be obtained from  $O_k(1:p(k-1), :)A = O_k(p+1:pk, :)$

$$\therefore A = O_k(1:p(k-1), :)^{\#} O_k(p+1:pk, :)$$

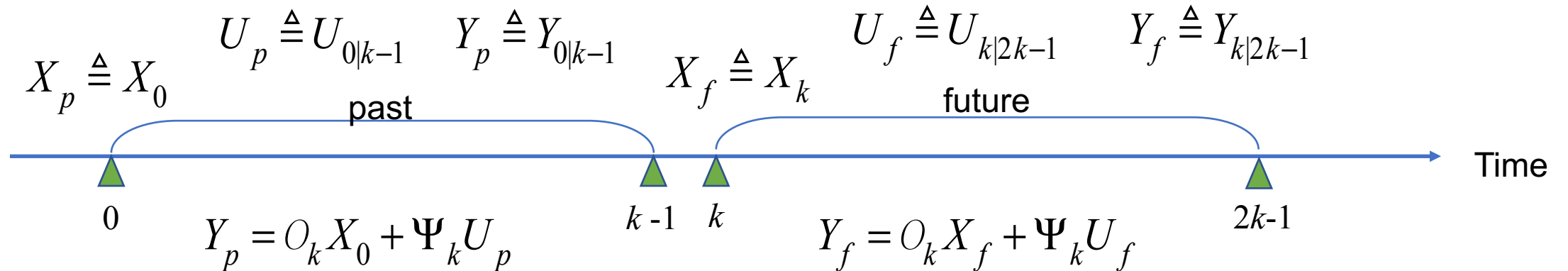
□ Matrices  $B$  and  $D$  can also be determined from  $O_k X_0 + \Psi_k L_{11} Q_1^T = L_{21} Q_1^T + L_{22} Q_2^T$  though computation is more tedious.

$$O_k = \begin{pmatrix} \boxed{C} \\ CA \\ \vdots \\ CA^{k-1} \end{pmatrix}$$

# N4SID: (Read “Enforce It”.)

## Numerical algorithm for Subspace State Space System Identification

- ❑ The N4SID method developed by Van Overschee and De Moor [1994] is one of the most prevailing algorithms for Subspace System Identification.
- ❑ This method, too, uses LQ Decomposition and Singular Value Decomposition. However, its data structure differs from the previous methods, and it applies a different geometric approach, called Oblique Projection.
- ❑ The following is the outline of the algorithm.
- ❑ Data structure:



$$U_p \triangleq U_{0|k-1} = \begin{pmatrix} u(0) & u(1) & \cdots & u(N-1) \\ u(1) & u(2) & \cdots & u(N) \\ \vdots & \vdots & \ddots & \vdots \\ u(k-1) & u(k) & \cdots & u(k+N-2) \end{pmatrix}$$

$$U_f \triangleq U_{k|2k-1} = \begin{pmatrix} u(k) & u(k+1) & \cdots & u(k+N-1) \\ u(k+1) & u(k+2) & \cdots & u(k+N) \\ \vdots & \vdots & \ddots & \vdots \\ u(2k-1) & u(2k) & \cdots & u(2k+N-2) \end{pmatrix}$$

# Assumptions on Data

- Assumption 1: States visit every dimension.

$$\text{rank } X_p = \text{rank } X_f = n$$

- Assumption 2: Persistently exciting inputs.

$$U_{0|2k-1} = \begin{pmatrix} U_p \\ U_f \end{pmatrix}, \quad \text{rank} \begin{pmatrix} U_p \\ U_f \end{pmatrix} = 2km$$

- Assumption 3: No linear state feedback.

$$\text{span } X_p \cap \text{span} \begin{pmatrix} U_p \\ U_f \end{pmatrix} = \{\emptyset\},$$

$$\text{span } X_f \cap \text{span} \begin{pmatrix} U_p \\ U_f \end{pmatrix} = \{\emptyset\}$$

- For a data matrix satisfying Assumptions 1 – 3, any input-output response can be expressed as linear combination of the column vectors of the data matrix:

$$\exists \zeta \in \mathbb{R}^N \text{ such that } \begin{pmatrix} u_f \\ u_p \\ y_p \\ y_f \end{pmatrix} = \begin{pmatrix} U_f \\ U_p \\ Y_p \\ Y_f \end{pmatrix} \zeta$$

- Of particular interest are zero-input responses.

This block should be zero, because all the inputs of both past and future times are zero and the outputs were 0 in the past time.

$$\begin{pmatrix} * & 0 & 0 & 0 \\ * & * & 0 & 0 \\ * & * & * & 0 \\ * & * & * & * \end{pmatrix} = \begin{pmatrix} U_f \\ U_p \\ Y_p \\ Y_f \end{pmatrix} \begin{pmatrix} \zeta_1 & \zeta_2 & \cdots \end{pmatrix}$$

# LQ Decomposition

□ Writing the past data matrix as  $W_p = \begin{pmatrix} U_p \\ Y_p \end{pmatrix}$ ,

we apply LQ Decomposition to the data matrix

$$\begin{pmatrix} U_f \\ W_p \\ Y_f \end{pmatrix} = \begin{pmatrix} R_{11} & 0 & 0 \\ R_{21} & R_{22} & 0 \\ R_{31} & R_{32} & 0 \end{pmatrix} \begin{pmatrix} Q_1^T \\ Q_2^T \\ Q_3^T \end{pmatrix} \begin{matrix} km \\ k(m+p) \\ kp \end{matrix} \quad (1)$$

where  $Q_i^T Q_j = 0, \quad i \neq j$

$Q = \begin{pmatrix} Q_1 & Q_2 & Q_3 \end{pmatrix} : \text{orthogonal}$

$R_{11} \in \Re^{km \times km}, R_{22} \in \Re^{k(m+p) \times k(m+p)} : \text{lower triangular}$

□ From (1), we obtain three equations:

$$U_f = R_{11} Q_1^T \quad (2)$$

$$W_p = R_{21} Q_1^T + R_{22} Q_2^T \quad (3)$$

$$Y_f = R_{31} Q_1^T + R_{32} Q_2^T \quad (4)$$

□ Since  $U_f$  is of full rank,  $R_{11}$  is also full rank and non-singular. Therefore, from (2)

$$Q_1^T = R_{11}^{-1} U_f \quad (5)$$

□ Recall the analysis in the MOESP method,

$$\text{rank} R_{22} = \text{rank} \begin{pmatrix} L_{11} & 0 \\ L_{21} & L_{22} \end{pmatrix} = km + n < k(m+p)$$

Therefore,  $R_{22}$  is rank-deficit. Using a pseudoinverse in (3),

$$Q_2^T = R_{22}^\# (W_p - R_{21} Q_1^T) \quad (6)$$



# N4SID Method

$$Y_f = R_{31}Q_1^T + R_{32}Q_2^T \quad (4)$$

$$Q_1^T = R_{11}^{-1}U_f \quad (5)$$

$$Q_2^T = R_{22}^\#(W_p - R_{21}Q_1^T) \quad (6)$$

□ Substituting (5) and (6) into (4),

$$\begin{aligned} Y_f &= R_{31}Q_1^T + R_{32}R_{22}^\#(W_p - R_{21}Q_1^T) \\ &= (R_{31} - R_{32}R_{22}^\#R_{21})R_{11}^{-1}U_f + R_{32}R_{22}^\#W_p \end{aligned} \quad (7)$$

□ Examine the relationship between  $U_f$  and  $W_p$ .

Recall  $Y_p = O_k X_p + \Psi_k U_p$

This implies that  $Y_p$  is spanned by  $X_p$  and  $U_p$ . In other words, all the row vectors of  $Y_p$  are linear combinations of row vectors involved in  $X_p$  and  $U_p$ . Therefore,

$$\text{span}W_p = \text{span}\begin{pmatrix} U_p \\ Y_p \end{pmatrix} = \text{span}\begin{pmatrix} U_p \\ X_p \end{pmatrix}$$

□ From Assumption 2,  $\text{rank}\begin{pmatrix} U_p \\ U_f \end{pmatrix} = 2km$

This implies no overlap between bases of  $U_p$  and  $U_f$ .

$$\therefore \text{span}U_p \cap \text{span}U_f = \{\phi\}$$


□ From Assumption 3: No linear state feedback,

$$\therefore \text{span}X_p \cap \text{span}U_f = \{\phi\}$$

□ Therefore, we conclude that

$$\therefore \text{span}U_f \cap \text{span}W_p = \{\phi\}$$

□ Eq.(7) represents  $Y_f$  as the sum of two terms that exist in two subspaces having no overlap in their bases.

$$Y_f = \alpha \cdot U_f + \beta \cdot W_p \quad (8)$$


No overlap in bases: Direct Sum

□ In linear algebra, they are called Direct Sum. 17

# N4SID Method

- We can also find a relationship between subspaces spanned by  $U_f$  and  $X_f$  from:

$$Y_f = O_k X_f + \Psi_k U_f \quad (9)$$

- From Assumption 3: No linear state feedback

$$\text{span} X_f \cap \text{span} U_f = \{\emptyset\}$$

Therefore,  $Y_f = O_k X_f + \Psi_k U_f$  is a Direct Sum.

- Next, check the relationship between  $X_f$  and  $W_p$ .  
One of the elements in  $X_f$  can be written as

$$x(k+i) = A^k x(i) + \underbrace{\begin{pmatrix} A^{k-1}B & A^{k-2}B & \cdots & B \end{pmatrix}}_{\substack{\bar{\mathcal{C}}_k \\ \text{opposite direction of } \mathcal{C}_k}} \begin{pmatrix} u(i) \\ u(i+1) \\ \vdots \\ u(i+k-1) \end{pmatrix}$$

- Collectively, this relationship can be expressed as

$$\begin{pmatrix} x(k) & x(k+1) & \cdots & x(k+N-1) \end{pmatrix} \rightarrow \boxed{X_f} = A^k \boxed{X_p} + \bar{\mathcal{C}}_k U_p \quad (10)$$

$$\begin{pmatrix} x(0) & x(1) & \cdots & x(N-1) \end{pmatrix}$$

- Recall  $Y_p = O_k X_p + \Psi_k U_p$   
 $X_p = O_k^\# (Y_p - \Psi_k U_p)$

Substituting this into (10)

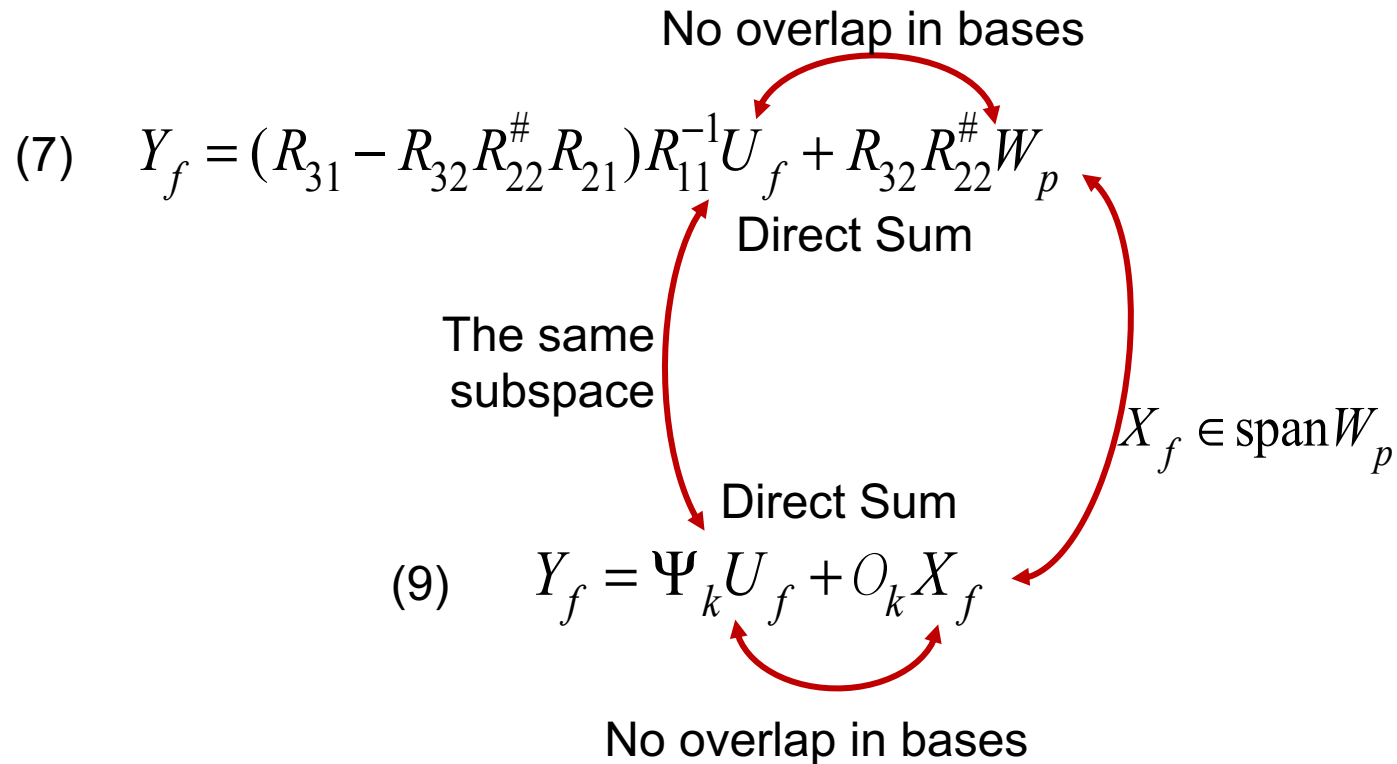
$$\begin{aligned} X_f &= A^k O_k^\# (Y_p - \Psi_k U_p) + \bar{\mathcal{C}}_k U_p \\ &= A^k O_k^\# Y_p + (\bar{\mathcal{C}}_k - A^k O_k^\# \Psi_k) U_p \end{aligned}$$

- $X_f$  is spanned by  $U_p$  and  $Y_p$ , or

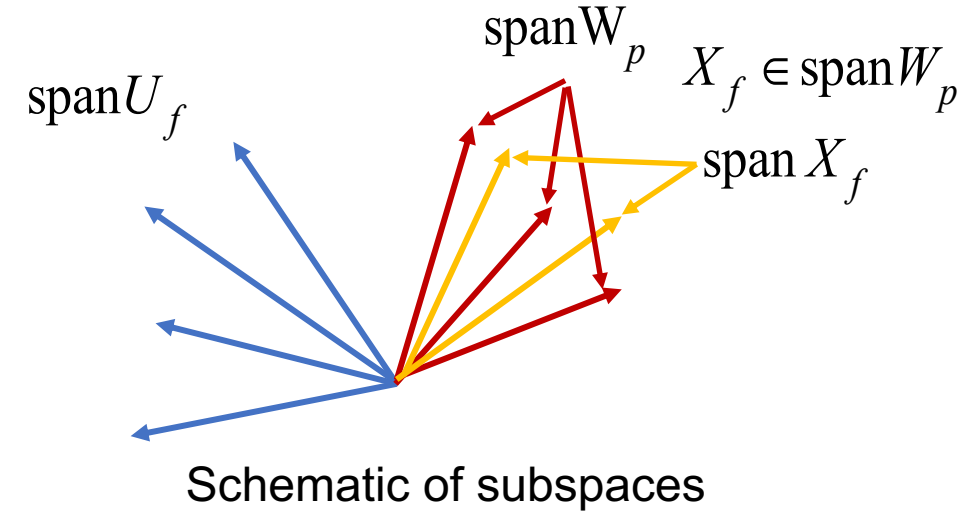
$$X_f \in \text{span} W_p$$

# N4SID Method

- So, comparing the two expressions on  $Y_f$ , and examining the properties of the subspaces, we can find:



$$\text{span}U_f \cap \text{span}W_p = \{\emptyset\}$$



- The conclusion is that the second term in both equations must be the same.

$$\therefore O_k X_f = R_{32}R_{22}^{\#}W_p$$

# N4SID Method

- Take Singular-Value Decomposition of the right-hand side

$$\therefore O_k X_f = R_{32} R_{22}^{\#} W_p$$

$$R_{32} R_{22}^{\#} W_p = \begin{pmatrix} U_1 & U_2 \end{pmatrix} \begin{pmatrix} \Sigma_1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} V_1^T \\ V_2^T \end{pmatrix} = U_1 \Sigma_1 V_1^T$$

- This can be split between  $O_k$  and  $X_f$

$$X_f = T^{-1} \Sigma_1^{1/2} V_1^T, \quad O_k = U_1 \Sigma_1^{1/2} T$$

- There are two methods for determining system parameters,  $(A, B, C, D)$ , one is based on the decomposition of  $X_f$  and the other on  $O_k$ . The following is the former.

- $X_f$  contains a series of states:

$$x(k), x(k+1), \dots, x(k+N-1)$$

- Based on this series of states and the input-output data, we can form the following 4 matrices.

$$\bar{X}_k = \begin{pmatrix} x(k) & \dots & x(k+N-2) \end{pmatrix} \in \mathfrak{R}^{n \times (N-1)}$$

$$\bar{X}_{k+1} = \begin{pmatrix} x(k+1) & \dots & x(k+N-1) \end{pmatrix} \in \mathfrak{R}^{n \times (N-1)}$$

$$\bar{U}_{k|k} = \begin{pmatrix} u(k) & \dots & u(k+N-2) \end{pmatrix} \in \mathfrak{R}^{m \times (N-1)}$$

$$\bar{Y}_{k|k} = \begin{pmatrix} y(k) & \dots & y(k+N-2) \end{pmatrix} \in \mathfrak{R}^{p \times (N-1)}$$

- There are related in the state and measurement equations:

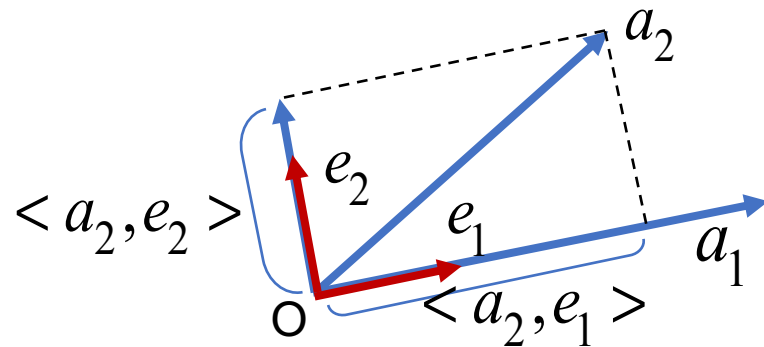
$$\begin{pmatrix} \bar{X}_{k+1} \\ \bar{Y}_{k|k} \end{pmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} \bar{X}_k \\ \bar{U}_{k|k} \end{pmatrix}$$

- This has a unique solution,

$$\begin{pmatrix} \hat{A} & \hat{B} \\ \hat{C} & \hat{D} \end{pmatrix} = \begin{pmatrix} \bar{X}_{k+1} \\ \bar{Y}_{k|k} \end{pmatrix} \begin{pmatrix} \bar{X}_k \\ \bar{U}_{k|k} \end{pmatrix}^T \left( \begin{pmatrix} \bar{X}_k \\ \bar{U}_{k|k} \end{pmatrix} \begin{pmatrix} \bar{X}_k \\ \bar{U}_{k|k} \end{pmatrix}^T \right)^{-1}$$

# Comparison between MOESP and N4SID

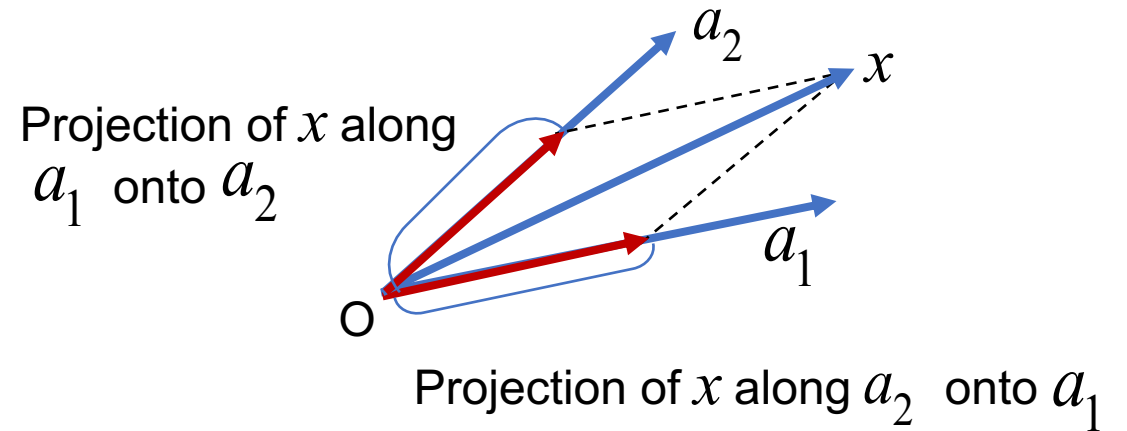
MOESP



Orthogonal Projection

Mathematical techniques are different.

N4SID



Oblique Projection

Almost same performance except for ill-conditioned data